TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed

fName
fTitle
fgIsA

@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TFBaseCol

fNull
fgIsA

@~TFBaseCol	operator TFColumn@
Clone	operator TFColumn@
operator=	operator TFColumn@
operator==	operator TFColumn@
IsNull	operator TFColumn@
SetNull	operator TFColumn@
ClearNull	operator TFColumn@
HasNull	operator TFColumn@
MakeNullIterator	operator TFColumn@
CompareRows	operator TFStringCol
GetNumBins	operator TFArrCol
SetNumBins	operator TFArrCol
GetNumRows	operator TFArrCol
GetWidth	operator TFArrCol
GetUnit	operator TFArrCol
SetUnit	operator TFArrCol
Reserve	operator TFArrCol
GetStringValue	operator TFArrCol
SetString	operator TFArrCol
GetTypeName	InsertRows
GetColTypeName	DeleteRows
MakeBranch	SetDouble
GetBranchBuffer	ToDouble
FillBranchBuffer	Class
CopyBranchBuffer	Class_Name
ClearBranchBuffer	IsA
operator@[@]	ShowMembers
operator@[@]	

TFHeader

fAttr
fgIsA

@~TFHeader	GetNumAttributes
TFHeader	PrintH
TFHeader	MakeAttrIterator
operator=	Class
operator==	Class_Name
AddAttribute	IsA
GetAttribute	ShowMembers
DelAttribute	

TFArrColumn<unsigned char,UC

fData
fBins
treeBuffer
fgIsA

@~TFArrColumn@
TFArrColumn@<un
TFArrColumn@<un
TFArrColumn@<un
Clone
operator=
operator==
CompareRows
operator@[@]
operator@[@]
GetNumBins
SetNumBins
Reserve
GetNumRows
GetWidth
GetTypeName
GetColTypeName
MakeBranch
GetBranchBuffer
FillBranchBuffer
CopyBranchBuffer
ClearBranchBuffer
GetStringValue
SetString
InsertRows
DeleteRows
ToDouble
SetDouble
Class
Class_Name
IsA
ShowMembers