

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed	
fName	
fTitle	
fgIsA	
@~TNamed	
TNamed	
TNamed	
TNamed	
TNamed	
operator=	
Clear	
Clone	
Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

TFBaseCol	TFArrColumn
fNull	
fgIsA	
@~TFBaseCol	operator TFColumn@
Clone	operator TFColumn@
operator=	operator TFColumn@
operator==	operator TFColumn@
IsNull	operator TFColumn@
SetNull	operator TFColumn@
ClearNull	operator TFColumn@
HasNull	operator TFColumn@
MakeNullIterator	operator TFColumn@
CompareRows	operator TFStringCol
GetNumBins	operator TFArrColumn@
SetNumBins	operator TFArrColumn@
GetNumRows	operator TFArrColumn@
GetWidth	operator TFArrColumn@
GetUnit	operator TFArrColumn@
SetUnit	operator TFArrColumn@
Reserve	operator TFArrColumn@
GetStringValue	operator TFArrColumn@
SetString	operator TFArrColumn@
GetTypeName	InsertRows
GetColTypeName	DeleteRows
MakeBranch	SetDouble
GetBranchBuffer	ToDouble
FillBranchBuffer	Class
CopyBranchBuffer	Class_Name
ClearBranchBuffer	IsA
operator@[@]	ShowMembers
operator@[@]	

TFHeader	
fAttr	
fgIsA	
@~TFHeader	GetNumAttributes
TFHeader	PrintH
TFHeader	MakeAttrIterator
operator=	Class
operator==	Class_Name
AddAttribute	IsA
GetAttribute	ShowMembers
DelAttribute	

fData	
fBins	
treeBuffer	
fgIsA	
@~TFArrColumn@	
TFArrColumn@<un	
TFArrColumn@<un	
TFArrColumn@<un	
Clone	
operator=	
operator==	
CompareRows	
operator@[@]	
operator@[@]	
GetNumBins	
SetNumBins	
Reserve	
GetNumRows	
GetWidth	
GetTypeName	
GetColTypeName	
MakeBranch	
GetBranchBuffer	
FillBranchBuffer	
CopyBranchBuffer	
ClearBranchBuffer	
GetStringValue	
SetString	
InsertRows	
DeleteRows	
ToDouble	
SetDouble	
Class	
Class_Name	
IsA	
ShowMembers	