

**TFImageSplice<char>**

**fData**  
**fSize**  
**fSubOffset**  
**fSubFreeze**  
**fglsA**

**@~TFImageSplice@<char@>**  
**TFImageSplice@<char@>**  
**TFImageSplice@<char@>**  
**TFImageSplice@<char@>**  
**operator@[@]**  
**operator()**  
**operator char**  
**operator=**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**  
**Streamer**  
**StreamerNVirtual**